



Practical Proof Planning for Formal Methods

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Deduction and Software Engineering

- Formal methods of system development offer **correctness assurance**.

Can deal with infinite state systems without abstraction.

Complementary to model checking and testing.

- Produces **proof obligations** which are long and complicated.

Machine assistance required to reduce error and tedium.

- Proof search produces **combinatorial explosion**.

Reasoning about repetition especially explosive.

Automatic search often defeated.

Interactive proof highly skilled and time-consuming.



Why Proof Planning?

- Captures **common patterns** of reasoning.
- **Heirarchical** proof structure:
 - enhances understanding of proof;
 - tames combinatorial explosion.
- Also captures common patterns of **failure analysis and repair**.

Thereby, automates discovery of ‘eureka’ steps.
- Hence, supports both **interactive and automated proof**.



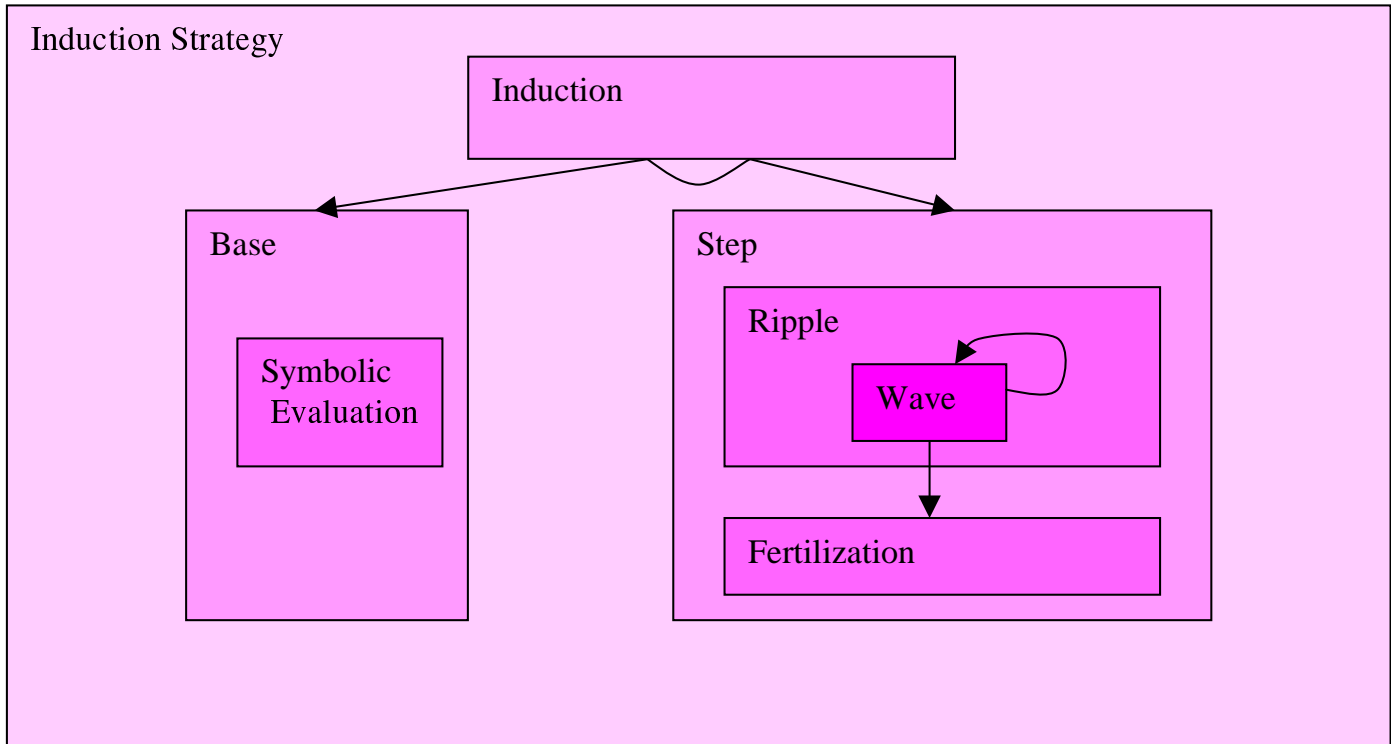
What is Proof Planning

- Represent **common patterns** of reasoning as tactics.
- Specify each tactic in a **method**.
- **Reason with specifications** to form proof plan from tactics.
- Build **customised proof plan** for each conjecture.
- Represent common patterns of proof failure as **critics**.
- **Patch** failed proof attempts with critics.



General-Purpose Proof Plans

A Strategy for Inductive Proof: `ind_strat`



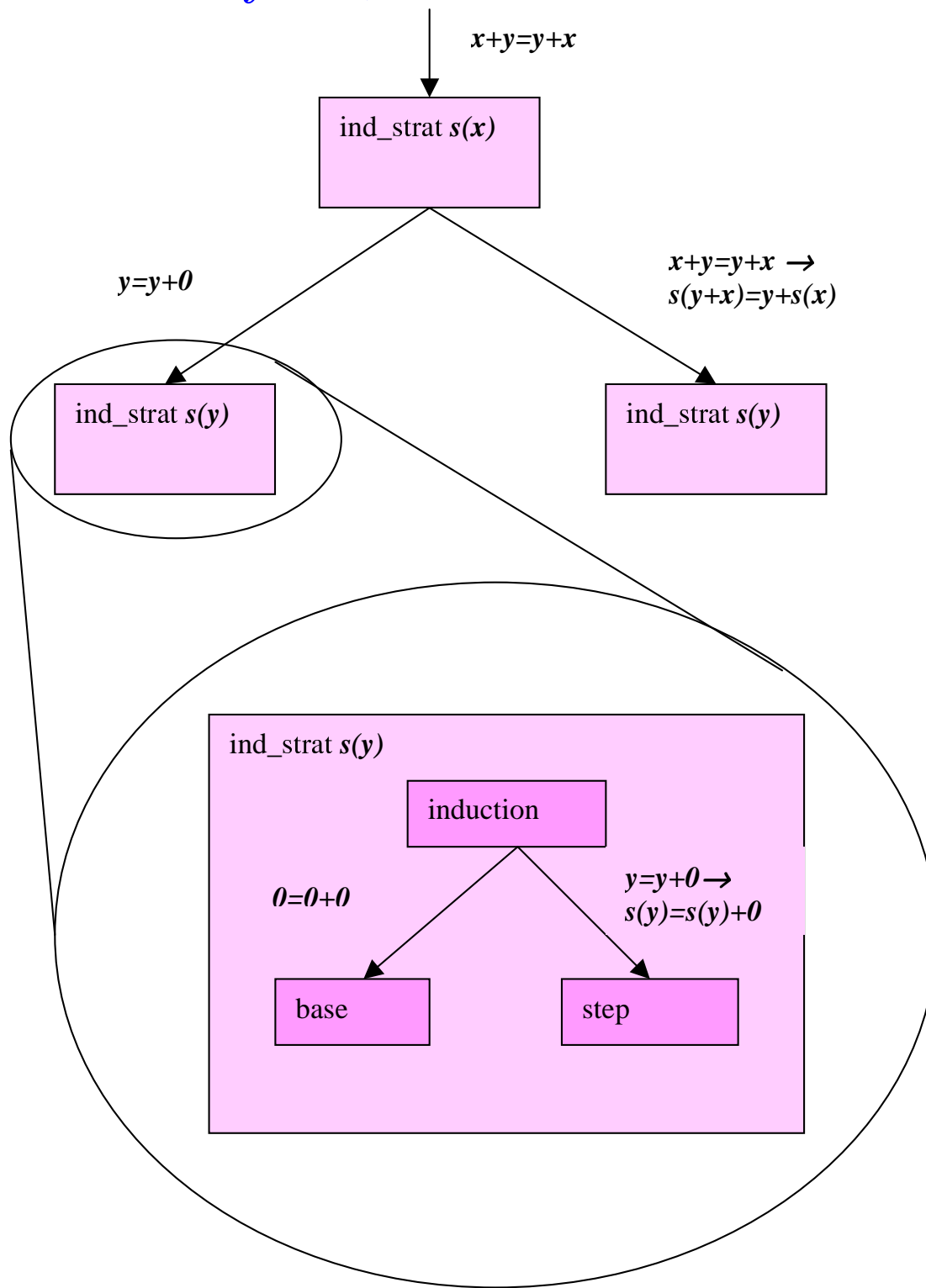
Preconditions:

Declarative: Rippling must be possible in step cases.

Procedural: Look-ahead to choose induction rule that will permit rippling.

Special-Purpose Proof Plan

Commutativity of $+$:



Empirical Success of Proof Planning

- **Implemented** in *Clam*/ λ *Clam* and Ω mega proof planners.
- **Successfully tested** on a wide range domains: formal methods, mathematics, configuration, game playing, ...
- Solution of **eureka** problems using **critics**, *e.g.* lemma discovery and generalisation.
- **Applications** to software/hardware verification/synthesis.
- Ω mega linked to **3rd party provers**, CAS, constraint solvers, *etc.*



Advantages of Proof Planning

- **Reduction** in search: larger steps, fewer options.
- Multi-level proof **explanation**: supports interaction.
- Non-standard proof **exploration**,
least-commitment devices:
meta-variables and constraints.
agent-based proof planning.
- Framework for **inter-operating** reasoners.

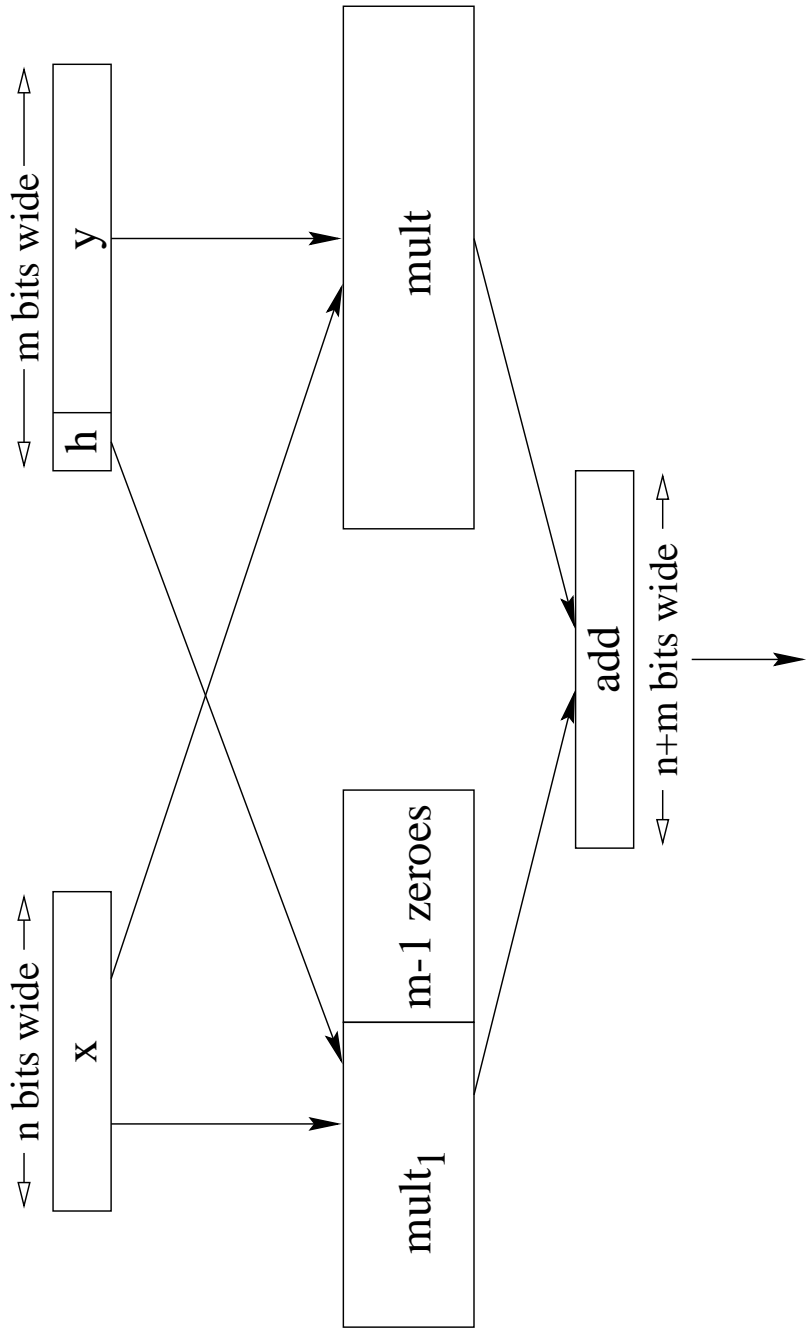


Hardware Verification

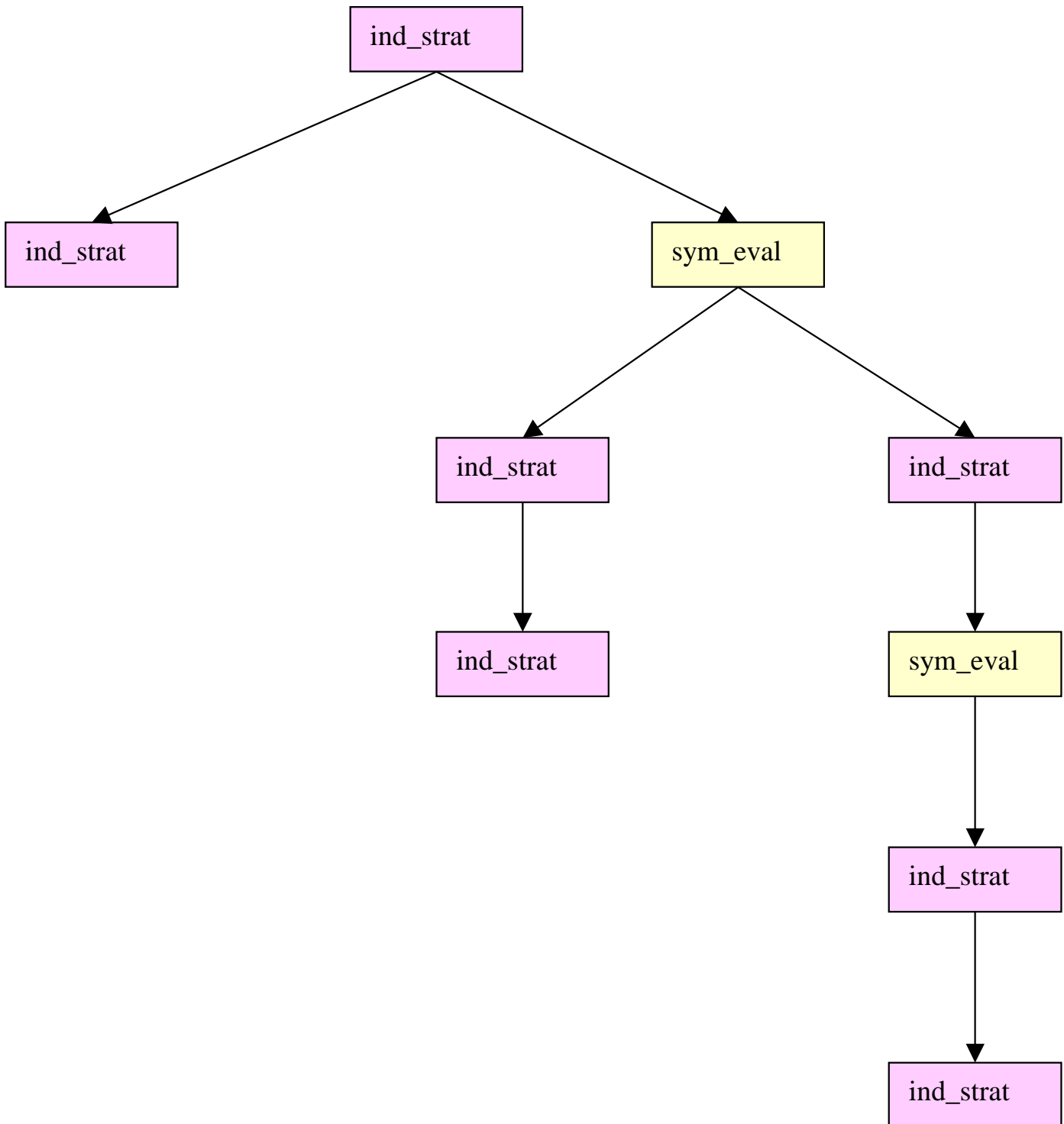
- Proof planning applied to **hardware verification** in PhD of Francisco Cantu, supervised by Alan Bundy, David Basin and Alan Small.
- Existing induction proof plans **readily adapted**.
- Significant sequential and combinational circuits verified **automatically**, *e.g.* multipliers, Gordon computer.
- Plans **robust** under minor modifications of specifications/implementations.



Parallel Multiplier Circuit



Parallel Multiplier: Proof Plan

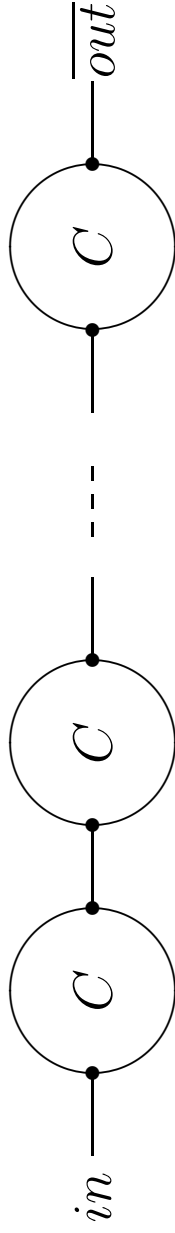


Distributed System Verification

- Proof planning applied to **verification of CCS programs** in PhD of Raúl Monroy, supervised by Alan Bundy, Andrew Ireland, Jane Hesketh and Ian Green
- **Extends model checking** by dealing with infinite-state, parameterised systems (VIPSS).
- **CCS Expansion rule applicable repeatedly** and to any proper sub-expression.
- Existing induction proof plans **adapted and extended** with new methods: Generalisation and UFI, equation.
- Significant VIPSS verified.



Linked Buffer



- Model

$$n = 0 \rightarrow C^{s(n)} \stackrel{\text{def}}{=} C$$

$$n \neq 0 \rightarrow C^{s(n)} \stackrel{\text{def}}{=} C \frown C(n)$$

- Specification

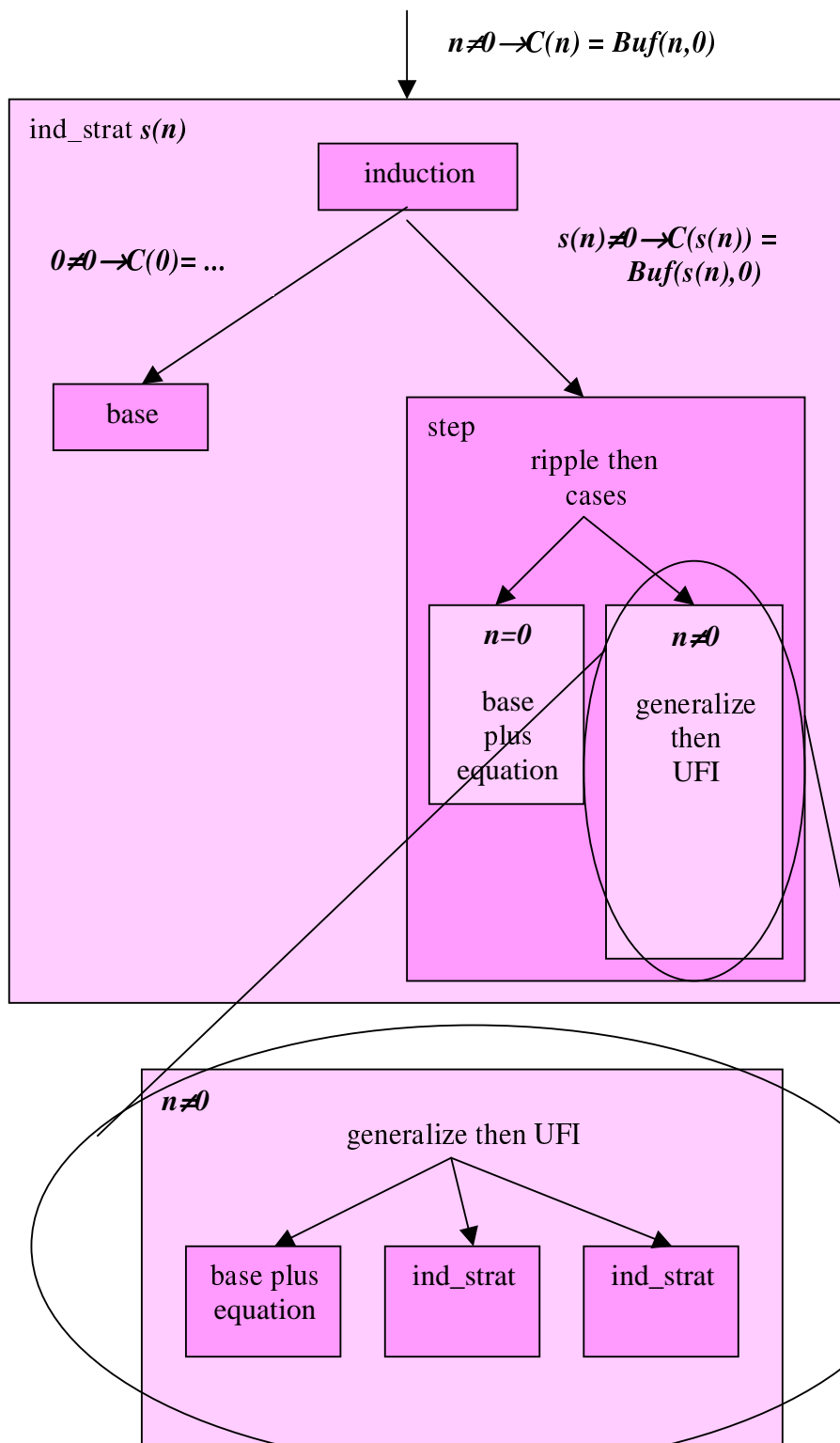
$$n \neq 0 \rightarrow \text{Buf}_{\langle n,0 \rangle} \stackrel{\text{def}}{=} \text{in}.\text{Buf}_{\langle n,s(0) \rangle}$$

$$n > s(k) \rightarrow \text{Buf}_{\langle n,s(k) \rangle} \stackrel{\text{def}}{=} \text{in}.\text{Buf}_{\langle n,s(s(k)) \rangle} + \overline{\text{out}}.\text{Buf}_{\langle n,k \rangle}$$

$$n = s(k) \rightarrow \text{Buf}_{\langle n,s(k) \rangle} \stackrel{\text{def}}{=} \overline{\text{out}}.\text{Buf}_{\langle n,k \rangle}$$



Linked Buffer: Proof Plan



Logic Program Synthesis

- Proof planning applied to **pure logic program synthesis** in PhD of Ina Kraan, supervised by Alan Bundy, David Basin and Ian Green.
- Existing induction proof plans **readily adapted**.
- Verify program with **unknown implementation**: meta-variable P .

$$spec(\overrightarrow{args}) \leftrightarrow P(\overrightarrow{args})$$

Instantiate P via higher-order unification during proof.

Proof plans help control expanded search.

Called **middle-out reasoning**.

- Similar trick to **discover appropriate induction** – and hence recursion.
- Many logic programs synthesised from specifications.



Catch 22 in Deductive Synthesis of Recursion

- Induction causes **infinite** branching:
induction rule for every well-ordering in every data-structure.
- Standard heuristics construct induction from recursive programs in conjecture.
- This **fails** for synthesis, since:
 - recursive structure of synthesised program dual to induction in proof,
 - do *not* want to be limited to recursion in *specification*.
- **Middle-out reasoning** technique allows induction to be *independent* of recursions in conjecture.



Proof Plans and Program Schemas

- **Unified view** of proof plans and program schemas,
work by Julian Richardson (Edinburgh + Heriot Watt) and Pierre Flener (Uppsala).
- **Deductive synthesis** of programs via proofs, ensures correspondence.
- Schema guided programming **via proof planning**.
 - Proof method for each program schema, *e.g.* divide and conquer.
 - Provides legal and heuristic pre-conditions for use.
 - Constructs plan for any proof obligations, including synthesis proof.
 - Generates code via deductive synthesis.



Imperative Program Verification

- Proof planning applied to **imperative program verification** in PhD of Jamie Stark, supervised by Andrew Ireland (Heriot Watt).
- Existing induction proof plans **adapted**, with loop invariant approximating induction formula, and central role for rippling.
- Inductive **proof critics adapted** to loop invariant critic, failure of verification proof suggests revision of loop invariant, technique subsumes and extends many heuristics in literature.
- Many **significant** imperative programs verified, and applications to hardware suggested.



Example: Exponentiation

Program specification:

```
{ $x = \mathcal{X} \wedge y = \mathcal{Y}$ }  
 $r := 1$ ;  
while ( $y > 0$ ) do  
begin  
     $r := r * x$ ;  
     $y := y - 1$   
end  
{ $r = \text{exp}(\mathcal{X}, \mathcal{Y}) \wedge \neg(y > 0)$ }
```

where exp is defined by:

$$\begin{aligned}\text{exp}(X, 0) &= 1 \\ \text{exp}(X, Y + 1) &= \text{exp}(X, Y) * X\end{aligned}$$

Loop verification condition:

$$\begin{aligned}r = \text{exp}(\mathcal{X}, \mathcal{Y} - y) \wedge x = \mathcal{X} \wedge y > 0 &\rightarrow \\ r * x = \text{exp}(\mathcal{X}, \mathcal{Y} - (y - 1)) &\end{aligned}$$



A Loop Invariant Critic

- Simple default loop invariant assumed initially:

$$r = \text{exp}(\mathcal{X}, \mathcal{Y}) \wedge \neg(y > 0).$$

- In step case, rippling is blocked:

$$r * x \uparrow = \text{exp}(\mathcal{X}, \mathcal{Y}) \dots$$

- Critic suggests generalisation:

$$r = \text{exp}(\mathcal{X}, F(\mathcal{Y}, r, x, y)) \dots$$

- Middle-out reasoning instantiates F to produce:

$$r = \text{exp}(\mathcal{X}, \mathcal{Y} - y) \dots,$$

as revised invariant, which succeeds.

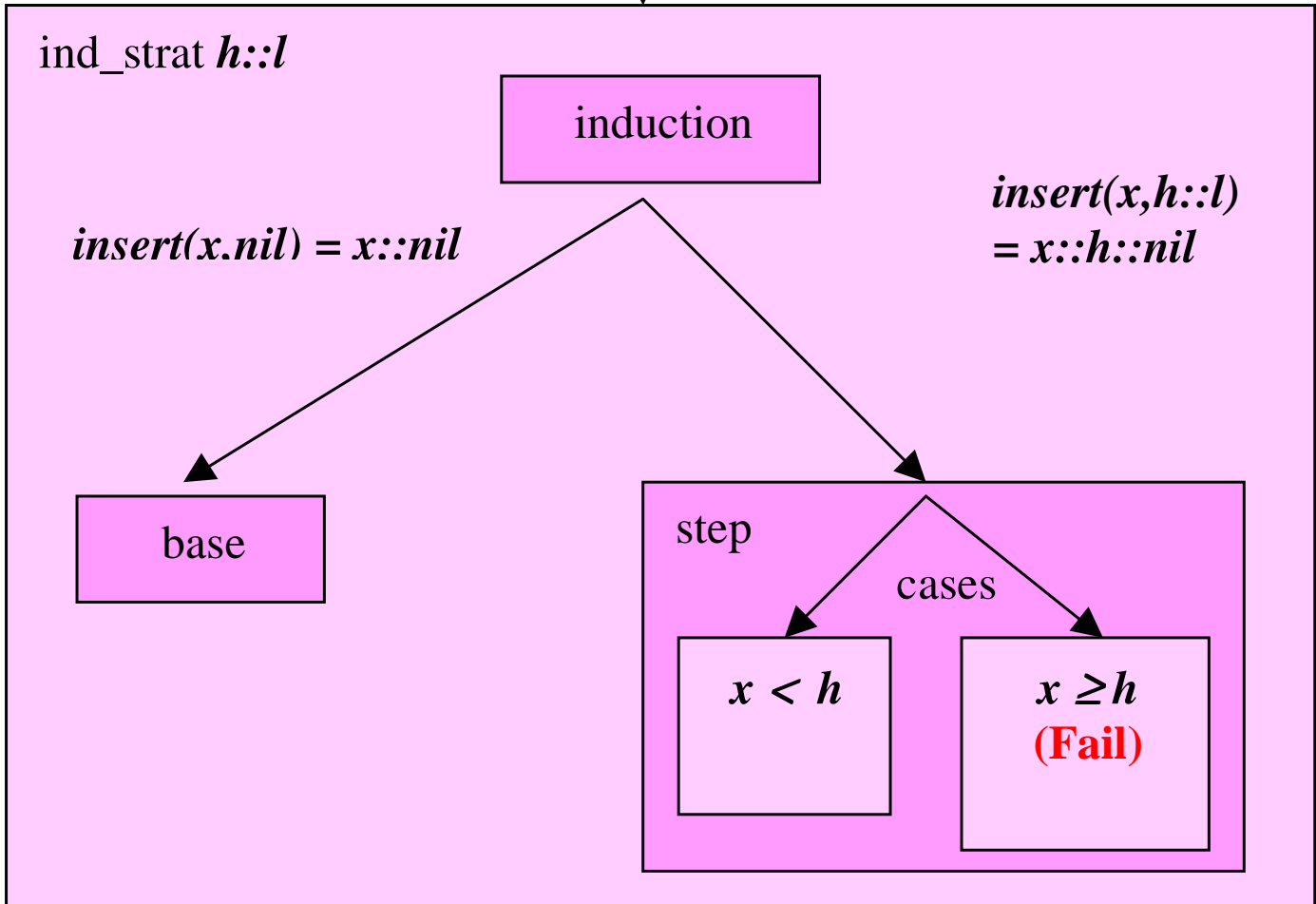
Correction of Faulty Conjectures

- Proof planning applied to **correction of faulty conjectures** in MSc (and recent work) of Raúl Monroy, supervised by Alan Bundy.
- Most initial **programs faulty**, so verification conjectures faulty.
- Correct by **inserting** consistent, non-trivial **conditions**, may require defining new recursive predicates.
- **Synthesise** new condition from failed proof, proof plan identifies critical failures.
- Many interesting conjecture corrections synthesised.



Faulty Insert Program: Proof Plan

$$\text{insert}(x,l) = x::l$$



Some Conjectures Corrected

Faulty Conjecture	Patch
$X > \text{half}(X)$	$X \neq 0$
$\text{insert}(X, L) = X :: L$	$P_0(L, X)$
$\text{sort}(\text{app}(A, B)) = \text{app}(\text{sort}(A), \text{sort}(B))$	$P_{\text{stap}}(A, B)$

where

- $P_0(L, X) \leftrightarrow \forall Y \in L. X \leq Y.$
- $P_{\text{stap}}(A, B) \leftrightarrow \forall X \in A. \forall Y \in B. X \leq Y.$

Future Prospects and Challenges

- Application of proof planning to **software engineering in the large**,
e.g. Grid application rapid (re-)assembly.
- Proof planning's role in the **integration of reasoning systems**:
'brute-force' provers, CAS, constraint solvers, decision procedures, counter-example finders, conjecture makers, *etc.*
- **Automatic discovery** of new proof plans,
e.g. via data mining proof corpora.



Conclusion

- **Proof planning guides search** in proof obligations, including ‘eureka’ steps, via middle-out reasoning and critics.
- **Successfully applied** in verification and synthesis of both hardware and software.
Hard problems solved, *e.g.* Gordon Computer verification.
- Can **extend state of the art** in automation and lift level of interaction.

